Colorization of Game Boy games

Colorization of Game Boy games

by **DJLFMR** » Sun Sep 16, 2012 7:54 pm

DJLFMR
Junior Member

Posts: 3
Joined: Thu Sep 08, 2011 4:26 pm

There is a program called ColorIt Painter that lets you fully colorize Game Boy games. Instead of modifying ROMs, it creates palette scripts that can be read by emulators compatible with it. I'm requesting this to be integrated in VBA-M. Here is the link to the program and emulator integration document. Here and here are the palette scripts so you can try them. I would gladly make a donation if this were to be implemented.

Colorization of Game Boy games

by **mudlord** » Mon Sep 17, 2012 3:06 am

mudlord
Senior Member

Posts: 306
Joined: Sun Feb 08, 2009 7:16 am

...Wow, what a impressive feature.

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Not sure if this will be in VBA-M, but I do want to experiment with it at least...

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